**Monster Hero Game Log 5 17. November.2019 - 01. December.2019**

**Task:**

1. Learn how to operate Unity.
2. Game Over screen.
3. Game Won screen.
4. Music

**Reflection:**

1. I got the game over screen working. Once my hero’s HP becomes 0, The battle is lose. The game over screen will appear with the option “play again” and “main menu”. Play again would restart the battle, Main menu would bring the user to intro screen.
2. If the user wins the battle, the Game won screen would appear. “Next battle” and “main menu”. Next battle would bring the user to a battle screen. Main menu would bring the user to the intro screen.
3. I added music.

**Issues:**

1. No important issues.